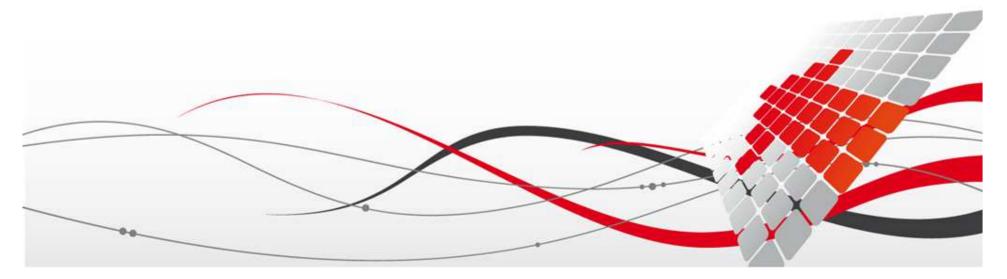


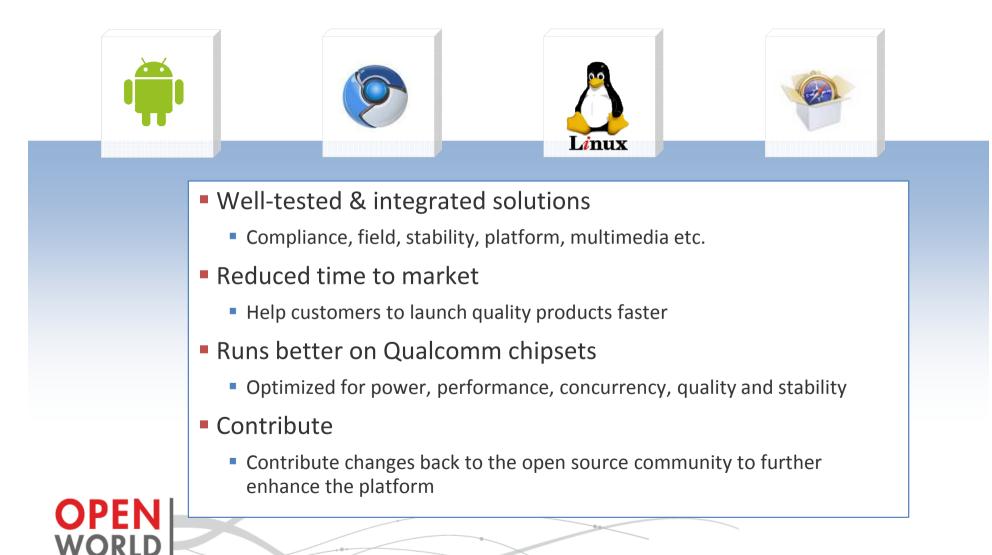
### **Open Source WebKit Trends for Mobile**

Mark Bapst, VP of Technology Qualcomm Innovation Center, Inc. October 1, 2010

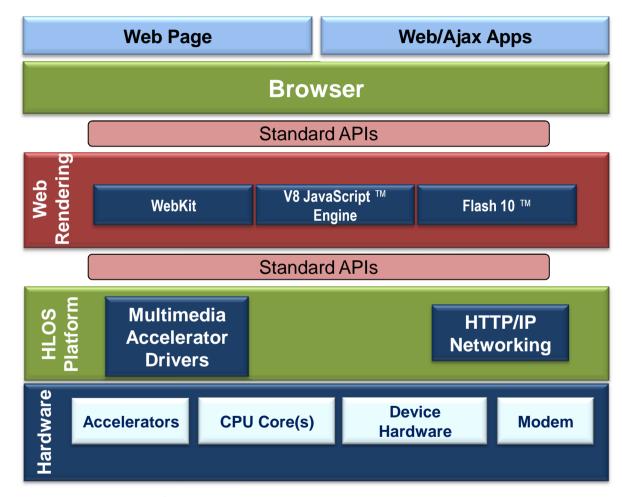
# Open Is The Future Open Innovation - Open Enterprise - Open Society



# **Open Source Projects by QuIC**



# QuIC's Web Technology Strategy





### Trend: "HTML5" Driving Browser-Hardware Integration

### Media

HTML5 Video, Audio DASH: HTTP Adaptive Streaming

### Rendering

HTML5 Image, Canvas CSS3 animations SVG WebGL™

### Composition

**GPU** Accelerated Composition

### **Device APIs**

Camera, Geolocation, Sensors, ...

### Possible Issue: Open standards such as W3C moving too slowly

Likely to drive proprietary extensions (and short term fragmentation)



## Trend: Multi-CPU

#### **Core Technology Challenges**

WebKit is not thread safe and architecture makes parallelization hard V8 (Javascript JIT) is non-reentrant

#### WebKit2

Apple<sup>®</sup> driven solution for multicore, which splits the web engine into its own process and leaves the UI in the main for better application responsiveness

#### **V8** Isolates

Thread-safe Javascript JIT for Web Workers

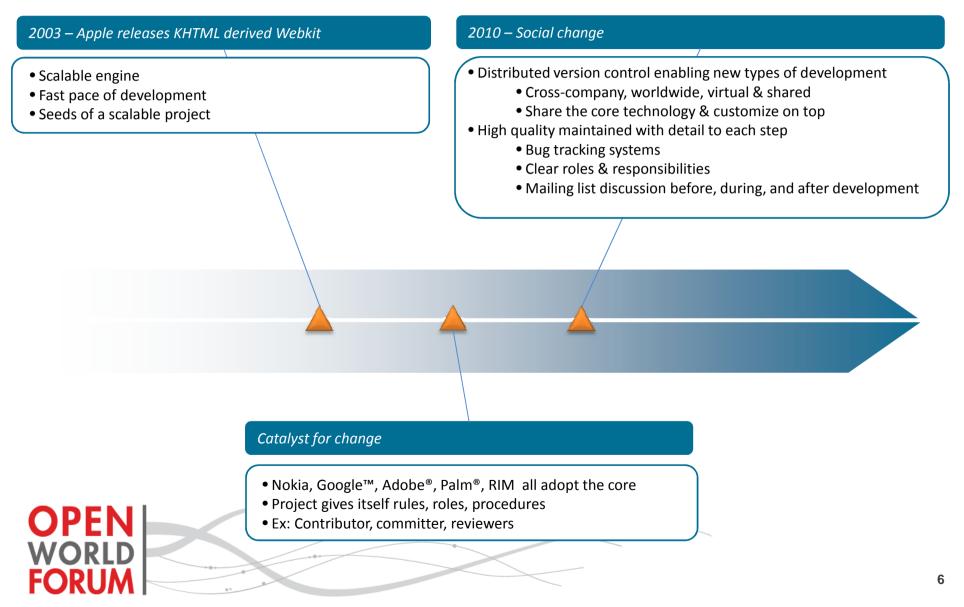
#### **Browser Level Approaches**

Async tiled backing store

Async image decoding



## **Trend:** Increased Open Source Collaboration



# Summary

### QuIC actively contributes to several open source projects

Android, Chromium, WebKit, etc.

# QuIC's is assisting the WebKit trends for several mobile browsers

Hardware Acceleration

 For rendering, composition, user experience, and webapp access to device APIs

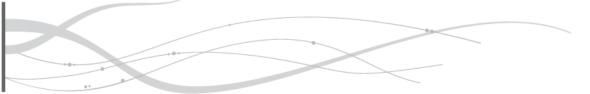
Multicore

• Browser, Javascript and WebKit rendering

Collaboration

 WebKit benefits from >100 active contributors and has a patch check-in every ~9 minutes (on avg)!





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